INSTRUCTOR: Cynthia Lee-Klawender

(http://www.deanza.edu/faculty/leeklawendercynthia/)

OFFICE HOURS, OFFICE: Mondays and Wednesdays 12:50 - 1:15 PM (in F41C) and 3:25 - 3:50 (in F41C or AT203) Tuesdays and Thursdays 1:30-2:20 PM (in F41C or AT203), or by appointment in F41C (between L4 & L6 buildings)

PHONE & EMAIL: (408) 864-8609, E-mail for questions or help: LeeKlawenderCynthia@deanza.edu

PREREQUISITE: CIS 22A or equivalent

COURSE DESCRIPTION: A systematic approach to the design, construction and management of computer programs, emphasizing design, programming style, documentation, testing and debugging techniques. Strings, multidimensional arrays, structures, and classes. Pointers: their use in arrays, parameters and dynamic allocation. Introduction to linked lists.

COURSE STUDENT LEARNING OUTCOMES:

- Design solutions for intermediate level problems using appropriate design methodology incorporating intermediate programming constructs.
- Create algorithms, code, document, debug, and test intermediate level C++ programs.
- Read, analyze and explain intermediate level C++ programs.

TEXTBOOK: Starting Out with C++: From Control Structures through Objects by Tony Gaddis. 8th EDITION (ISBN-13: 978-0133769395 ISBN-10: 0133769399) (7th Edition will be OK)

LECTURE NOTES: Will be provided online on Catalyst

CLASS NOTES: Many of the problems we solve in class and announcements will be posted in Catalyst (<u>https://catalyst.deanza.edu</u>) at least twice per week.

COMPUTER LAB: You may use our computer lab or your own (or another) computer and compiler. If you don't use our computer lab, you need to have a C++ compiler in order to do homework assignments. If you're enrolled in this class, you will automatically have an account in our classroom and AT203 Open Computer Lab (if you're adding, add online in Admissions office, wait about 20 min. before using the open lab). Bring a flash drive to the Computer Lab to back up your programs or <u>remember</u> to email to yourself.

COURSE OUTLINE (subject to change): This is a hybrid course. Class will meet on campus on Tuesdays and Thursdays 11:30 AM-1:20 PM in room AT311. The instructor will be online on Catalyst on Fridays 4:30-5:50 PM.

Week of Topics

Resources

Week 1	Sep. 21 - 27	Review of One-dim. Arrays, Binary Search, Insertion	Catalyst lesson 1, Textbk Ch. 8	
		Sort		
		Program Design review	Catalyst Notes on Design	
Week 2	Sep. 28 - Oct. 4	Pointers, pointer arithmetic in an array, pointer parameters	Catalyst lesson 3, Textbk Ch. 9.1 - 9. 7	
Week 3	Oct. 5 - 11	Dynamic allocation, arrays of pointers	Catalyst lesson 3, Textbk Ch. 9.8, 9.9, 9.10	
Week 4	Oct. 12 - 18	C Strings	Catalyst lesson 4, Textbk Ch. 10*	
		C++ Strings	Catalyst lesson 4, Textbk Ch. 10.7	
Week 5	Oct. 19 - 25	Abstract Data Types &	Catalyst lesson 5, Textbk	
		Structures	Ch. 11*	
Week 6	Oct 26 -	Intro to Object-Oriented Prog	Catalyst lesson 6. Textbk	
Week 0	Nov. 1		13.1	
		Classes	Catalyst lesson 6, Textbk Ch. 13*	
Week 7	Nov. 2 - 8	Arrays of structs, arrays of classes, Friend functions, Operator overloading	Catalyst lesson 7, Textbk Ch. 13*, Ch. 14.2, 14.5	
Week 8	Nov. 9 - 15	Inheritance	Catalyst lesson 8, Textbk Ch. 15*	
Week 9	Nov. 16 - 22	Intro. to Linked Lists	Catalyst lesson 10, Textbk 17.1 & 17.2	
		Test 2		
Week	Nov. 23 -	Two Dimensional Arrays, Multi-	Catalyst lesson 2, Textbk	
10	29	dimensional Arrays HOLIDAYS NOV. 27-30	Cn. 7.8, 7.9	
Week	Nov. 30 -	Object-oriented Design, UML	Catalyst lesson 9, Textbk	
11	Dec. 6		Ch. 13*	
Week 12	Dec. 7 - 11	FINAL EXAM Dec. 10, 11:30 AM to 1:30 PM	Comprehensive	

*see Catalyst for exact sections of the textbook chapter

EVALUATION: Prog. Assignments (5) Participation Tests (2) Final Exam 30% (Each = 6%) 14% (includes CodeLab) 32% (Each test = 16%) <u>24%</u> 100% MAKE-UP TESTS: <u>NO MAKE-UP TESTS</u> WILL BE GIVEN! Please notify the instructor ASAP if you know you will be missing a test.

EXTRA CREDIT:

Maximum of 5 extra credit projects may be counted! If the project is other than given with the programming assignments, it must be approved by the instructor before they are attempted or it may not be accepted. This will be discussed later in the semester. The extra credit projects are due by the final exam, and *must include the source file(s) and output*. (Note: Extra credit will only be counted if the student is receiving less than an A+.)

PROGRAMMING HOMEWORK GRADING: Each will be graded as follows:

- 34 points:Does the program correctly & completely solve the problem?8 points:Is the listing commented & indented?Will I understand what
- the program is doing? Is the program efficient? <u>8 points</u>: ON TIME! (1 point deducted starting day after due date + every other day late--CAN'T TURN IN 3 WEEKS after due date!)

50 points possible (for each programming assignment)

Program Designs of these Assignments may be submitted for EXTRA CREDIT but have STRICT DUE DATES!!!

NOTE: NOTHING WILL BE ACCEPTED AFTER Fri., Dec. 11, 11:59 PM!

WITHDRAWING FROM CLASS:

I will not automatically drop anyone from class, even if you stop attending classes. If you wish to discontinue the class, you must go the Admissions Office yourself to officially drop from the class or you may receive a grade of 'F'.

A +		Total Percent >=	97.0
Α	90.5	<= Total % <	97.0
A-	87.5	<= Total %<	90.5
B+	84.5	<= Total % <	87.5
В	80.5	<= Total % <	84.5
B-	77.5	<= Total% <	80.5
C+	74.5	<= Total% <	77.5
С	69.5	<= Total% <	74.5
D+	65.5	<= Total% <	69.5
D	60.5	<= Total% <	65.5
D-	57.5	<= Total% <	60.5
F	Total Percent <		57.5

GRADING BREAKDOWN (adding each score/max-points * weight):

PARTICIPATION DETAILS:

- Participating in class (mostly lab exercises) will be 10% of your total %
- CodeLab exercises will be 4% of your total % (login information will be given in Catalyst)